

# Girls Rules <br> ( $2^{\text {nd }}$ grade $-8^{\text {th }}$ Grade) <br> We will follow US Lacrosse Rules, unless modified herein. 

## Game Format (All divisions)

- Each game will be two 20 minute running halves.
- Each team is allowed 1 Timeout per half - Timeouts will be 1 minute in length. The timeout will NOT stop the clock. No timeouts allotted in the final 3 minutes of the game. No timeouts in overtime.
- Halftime will be five (5) minutes.
- Mercy Rule - 6 goals (ball will be awarded at midfield to the team that is behind, instead of a draw)
- Penalties are stop time, but game clock will continue to run. - Clock is kept by the on field official.
- Overtime: 4 minute sudden victory. If neither team scores in overtime, the game will end in a tie.
- Penalties: $5^{\text {th }}$ grade $-8^{\text {th }}$ grade teams will play man-down for time serving penalties. Teams in the $3^{\text {rd }}$ $/ 4^{\text {th }}$ grade division will NOT play man down, but the player who received the penalty will need to be subbed-out.


## 2nd/3rd/4th Grade Division:

- 8v8 (7 field + Goalie) Or modified as agreed by both coaches
- No checking
- Regulation goal
- No more than 2 girl's per team on a ground ball (total of 4 players)
- Draw after Goal
- 1-Pass Rule after any change of possession.
- The 1 Pass Rule. A player must be "hot" in order to shoot on goal. A player is considered "hot" when a pass is attempted (does not have to be caught) in the offensive zone.


## 5th/6th Grade Division:

- 10v10 (9 field + Goalie)
- Unified youth field
- Modified checking
- 3 seconds closely guarded (above the shoulder only)
- Draw after Goal


## 7th /8th Grade Divisions:

- 12v12 (11field + Goalie)
- Full Field
- Transitional Checking
- Draw after Goal

